

## **Proposal for C2x**

### **WG14 N2511**

**Title:** Specific bit-width length modifier  
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**Proposal category:** Feature  
**Target audience:** Implementers supporting fixed-width and extended integer types  
**Abstract:** Add specific bit-width length modifier to formatted IO functions  
**Prior art:** C

# Specific bit-width length modifier

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Proposal N2465 “intmax\_t, a way forward” was presented at the Spring 2020 meeting, but failed to gain support. However, there was support for specific bit-width length modifier that was a small component of the broader proposal. This paper brings forward this idea from the original proposal.

## 1. PROBLEM DESCRIPTION

Section 7.20.1.1 of the C Standard defines exact-width integer types. The typedef name `intN_t` designates a signed integer type with width *N*, no padding bits, and a two’s complement representation. Thus, `int8_t` denotes such a signed integer type with a width of exactly 8 bits. The typedef name `uintN_t` designates an unsigned integer type with width *N* and no padding. However, there is no portable mechanism for specifying the width of these types when passing them as arguments to formatted input and output functions. Similarly, extended integer types lack portable length modifiers.

## 2. SUGGESTED CHANGES

The exact width of the type can be specified using a specific bit-width length modifier in a manner that can be understood by both the implementation and the library. If the library doesn’t support the specified width, the formatted input or output function can return an error.

The length modifier uses a lowercase letter because uppercase letters are reserved for implementation extensions. Avoiding the letters used in the standard and various TRs leaves `bqvw`. In this case, we decided to use ‘*w*’ to denote the *width* of the value and to reserve ‘*b*’ to support *binary* output in future. 128-bit integers, for example, will look like this:

```
uint128_t all = -1;
printf("the largest set is %w128d\n", all);
```

A *w* followed by a decimal number following `d`, `i`, `o`, `u`, `x`, or `X` conversion specifier specifies that the conversion specifier applies to an exact-width integer type argument of exactly *N* bits; or that a following *n* conversion specifier applies to a pointer to an exact-width integer type argument of exactly *N* bits.

There is some relevant implementation experience. Microsoft `printf` has `I32` and `I64` for this purpose. The use of `I` is in the space reserved for implementation extensions and other implementations use `I` for other things, but it’s still relevant experience should we wish to support `w<width>` for that purpose. Microsoft also uses ‘*w*’ in extensions, but only with string and character formats so that wouldn’t conflict in any way with a standard use of ‘*w*’.

Small types that are subject to integer promotions will work correctly. Consider the following code fragment:

```
uint8_t i = 1;
printf("%w8d", i);
```

The argument `i` is promoted to an `int` when passed to the formatted output function. The implementation must anticipate this and correctly process promoted arguments.

### 7.21.6.1 The `fprintf` function

Add the following to paragraph 7:

...

- t Specifies that a following d, i, o, u, x, or X conversion specifier applies to a `ptrdiff_t` or the corresponding unsigned integer type argument; or that a following n conversion specifier applies to a pointer to a `ptrdiff_t` argument.
- `wN` Specifies that a following d, i, o, u, x, or X conversion specifier applies to an exact-width integer type argument of exactly *N* bits where *N* is a decimal constant; or that a following n conversion specifier applies to a pointer to an exact-width integer type (7.20.1.1) argument of exactly *N* bits. Supported values of *N* are implementation-defined.
- L Specifies that a following a, A, e, E, f, F, g, or G conversion specifier applies to a `long double` argument.

...

Modify paragraph 14 as follows:

The `fprintf` function returns the number of characters transmitted, or a negative value if an output or encoding error occurred or if the implementation does not support a specified exact width length modifier.

### 7.21.6.2 The `fscanf` function

Add the following to paragraph 11:

...

- t Specifies that a following d, i, o, u, x, X, or n conversion specifier applies to an argument with type pointer to `ptrdiff_t` or the corresponding unsigned integer type.
- `wN` Specifies that a following d, i, o, u, x, or X, or n conversion specifier applies to a pointer to an exact-width integer type argument of exactly *N* bits where *N* is a decimal constant. Supported values of *N* are implementation-defined.
- L Specifies that a following a, A, e, E, f, F, g, or G conversion specifier applies to an argument with type pointer to `long double`.

...

Modify paragraph 16 as follows:

The `fscanf` function returns the value of the macro `EOF` if an input failure occurs before the first conversion (if any) has completed. Otherwise, the function returns the number of input items assigned, which can be fewer than provided for, or even zero, in the event of an early matching failure or if the implementation does not support a specified exact width length modifier.

### 7.29.2.1 The `fwprintf` function

Add the following to paragraph 7:

...

- t Specifies that a following d, i, o, u, x, or X conversion specifier applies to a `ptrdiff_t` or the corresponding unsigned integer type argument; or that a following n conversion specifier applies to a pointer to a `ptrdiff_t` argument.
- `wN` Specifies that a following d, i, o, u, x, or X conversion specifier applies to an exact-width integer type argument of exactly *N* bits where *N* is a decimal constant; or that a following n conversion specifier applies to a pointer to an exact-width integer type argument of exactly *N* bits. Supported values of *N* are implementation-defined.

L Specifies that a following a, A, e, E, f, F, g, or G conversion specifier applies to a `long double` argument.

...

Modify paragraph 14 as follows:

The `fwprintf` function returns the number of wide characters transmitted, or a negative value if an output or encoding error occurred *or if the implementation does not support a specified exact width length modifier*.

### 7.29.2.2 The `fwscanf` function

Add the following to paragraph 11:

...

t Specifies that a following d, i, o, u, x, X, or n conversion specifier applies to an argument with type pointer to `ptrdiff_t` or the corresponding unsigned integer type.

*wN* Specifies that a following d, i, o, u, x, or X, or n conversion specifier applies to a pointer to an exact-width integer type argument of exactly *N* bits where *N* is a decimal constant. Supported values of *N* are implementation-defined.

L Specifies that a following a, A, e, E, f, F, g, or G conversion specifier applies to an argument with type pointer to `long double`.

...

The `fwscanf` function returns the value of the macro `EOF` if an input failure occurs before the first conversion (if any) has completed. Otherwise, the function returns the number of input items assigned, which can be fewer than provided for, or even zero, in the event of an early matching failure *or if the implementation does not support a specified exact width length modifier*.

## 4.0 Acknowledgements

I would like to recognize the following people for their help with this work: Joseph S. Myers, Aaron Ballman.

## 5.0 References

N2465 Seacord, `intmax_t`, a way forward

<http://www.open-std.org/jtc1/sc22/wg14/www/docs/n2465.pdf>