

ISO/IEC JTC 1/SC 22/WG 9 N 471
List of AIs Approved per Resolution 50-8
James W. Moore, Convener
23 June 2006

Resolution 50-8 reads as follows:

"Noting WG9's approval of the amendment to ISO/IEC 8652 and its submission to SC22 for balloting, WG9 authorizes the editor of ISO/IEC 8652 to mark as "Approved" any AIs that provide the basis for the Amendment. WG9 requests the editor to provide a list of these AIs for information."

On 17 June 2006, the editor provided the following list via an email to the convener:

I was asked to provide a list of AIs that make up the Amendment and a list that were approved by resolution 50-8 (I think that is the number). At the bottom of this note, I've provided a list of the 183 AIs that make up the Amendment, including classifications and paragraphs referenced.

The AIs that were not previously approved by WG 9 and thus were approved by resolution 50-8 are:

AI95-00158-01/06	2005-03-07	--	Primitives of a class-wide generic actual type
AI95-00162-01/09	2005-08-21	--	Anonymous access types and task termination/controlled type finalization
AI95-00188-02/04	2005-12-05	--	Setting a task base priority is immediate
AI95-00226-01/03	2004-11-30	--	Cyclic Elaboration Dependences
AI95-00237-01/08	2005-02-28	--	Finalization of task attributes
AI95-00260-02/09	2006-02-01	--	Abstract formal subprograms and dispatching constructors
AI95-00302-03/18	2006-03-29	--	Container library
AI95-00303-01/03	2004-12-02	--	Removal of library-level requirement for interrupt handler objects
AI95-00307-01/13	2005-10-01	--	Execution-time clocks
AI95-00309-01/02	2004-11-30	--	Pragma Inline compatibility
AI95-00311-01/04	2005-11-15	--	Static matching of scalar formal subtypes
AI95-00312-01/03	2005-10-13	--	Environment-level visibility rules and generic children
AI95-00330-01/02	2004-12-03	--	Generic actual parameters are always value conversions
AI95-00331-01/02	2004-11-30	--	10.1.1(19) doesn't handle multiple nesting?
AI95-00332-01/04	2004-12-02	--	Resolution of qualified expressions and object renamings
AI95-00337-01/03	2005-02-28	--	Applicability of C interfacing advice to private types
AI95-00343-01/01	2003-08-04	--	C_Pass_By_Copy convention is required
AI95-00354-01/11	2005-12-05	--	Group execution-time budgets
AI95-00357-01/13	2005-12-02	--	Support for Deadlines and Earliest Deadline First Scheduling
AI95-00366-01/12	2005-12-02	--	More liberal rules for Pure units
AI95-00370-01/06	2005-08-16	--	Environment variables
AI95-00373-01/08	2005-10-12	--	Undefined discriminants caused by loose order of init requirements
AI95-00377-01/03	2004-11-30	--	Naming of generic child packages
AI95-00382-01/05	2005-07-20	--	Current instance rule and anonymous access types
AI95-00385-01/04	2005-03-23	--	Stand-alone objects of anonymous access types
AI95-00386-01/03	2005-03-18	--	Further functions returning Time_Span values
AI95-00387-01/05	2005-09-20	--	Introduction to Amendment
AI95-00388-01/03	2005-10-10	--	Add Greek pi to Ada.Numerics
AI95-00391-01/06	2005-09-20	--	Functions with controlling results in null

extensions

AI95-00392-01/02	2005-02-25	--	Prohibit unsafe array type conversions
AI95-00394-01/06	2005-12-05	--	Redundant Restriction Identifiers and completing Ravenscar definition
AI95-00395-01/11	2005-11-15	--	Various clarifications regarding 16- and 32-bit characters
AI95-00396-01/03	2005-05-18	--	The "no hidden interfaces" rule
AI95-00397-01/08	2005-09-20	--	Conformance and overriding for entries and protected operations
AI95-00398-01/02	2005-03-13	--	A parameter of a formal package should be given at most once
AI95-00399-01/03	2005-06-05	--	Single task and protected objects implementing interfaces
AI95-00400-01/04	2005-06-01	--	Wide_ and Wide_Wide_ images of identifiers
AI95-00401-01/08	2006-01-13	--	Terminology for interfaces
AI95-00402-01/02	2005-03-11	--	Access discriminants of non-limited types
AI95-00403-01/03	2005-05-05	--	Preelaboration checks and formal objects
AI95-00404-01/06	2005-08-15	--	Not null and all in access parameters and types
AI95-00405-01/03	2005-03-10	--	Determining the ancestor interfaces in Ada.Tags
AI95-00406-01/02	2005-03-08	--	Aliased permitted with anonymous access types
AI95-00407-01/05	2005-05-18	--	Terminology and semantics of prefixed views
AI95-00408-01/02	2005-02-26	--	Visibility for attribute_definition_clauses
AI95-00409-01/05	2006-01-06	--	Conformance and overload resolution related to anon access types
AI95-00411-01/02	2005-02-26	--	Predefined equality for types derived from interfaces
AI95-00412-01/06	2005-07-12	--	Subtypes of incomplete types; renamings of limited views
AI95-00414-01/03	2005-05-19	--	pragma No_Return for overriding procedures
AI95-00415-01/04	2005-07-09	--	Presentation changes to the Standard
AI95-00416-01/15	2006-02-24	--	Access results, accessibility, and return statements
AI95-00417-01/01	2005-03-09	--	Lower bound of functions in Ada.Tags and Ada.Exceptions
AI95-00418-01/03	2005-05-05	--	Vector norm
AI95-00419-01/06	2005-08-08	--	Limitedness of derived types
AI95-00420-01/04	2005-12-05	--	Resolution of universal operators in package Standard
AI95-00421-01/04	2005-05-05	--	Sequential activation and attachment
AI95-00423-01/09	2006-02-24	--	Renaming, null exclusion and formal objects
AI95-00424-01/04	2006-02-08	--	List of language-defined units
AI95-00425-01/02	2005-05-05	--	Organization of Annex M
AI95-00426-01/05	2005-09-20	--	Language-defined routines returning abnormal and invalid values
AI95-00427-01/05	2005-07-20	--	Default parameters and Calendar operations
AI95-00428-01/02	2005-05-05	--	Input-output for bounded strings
AI95-00430-01/01	2005-05-05	--	Conventions of inherited subprograms
AI95-00431-01/01	2005-05-05	--	Conversions to remote access-to-subprogram types
AI95-00432-01/02	2005-10-05	--	Out of range values in Ada.Real_Time
AI95-00433-01/05	2005-09-20	--	Examples in the Standard
AI95-00434-01/03	2005-11-22	--	More presentation changes to the Standard
AI95-00435-01/02	2005-11-22	--	Storage pools for access-to-subprogram types
AI95-00436-01/01	2005-09-16	--	Record representation clauses for limited record types
AI95-00437-01/05	2006-04-19	--	Glossary updates for the Amendment
AI95-00438-01/02	2005-11-22	--	Stream attribute availability for limited

language-defined types
 AI95-00440-01/01 2005-10-21 -- Index of language-defined entities
 AI95-00441-01/02 2005-11-22 -- Passing a null stream access value to
 stream attributes
 AI95-00442-01/03 2006-02-24 -- Classes and categories of types
 AI95-00443-01/01 2005-12-14 -- Synchronized private extensions
 AI95-00444-01/02 2006-02-24 -- Streaming of untagged types
 AI95-00445-01/02 2006-01-18 -- Dynamic ceilings and interrupt handlers
 AI95-00446-01/01 2006-02-03 -- Raise_Exception for Null_Id
 -- This was approved by WG 9 as part of AI-329; it was split so that it
 could
 -- have a different classification than AI-329.

Complete list of AIs that make up the Amendment:

AI95-00051-02/03 2005-04-03 -- Size and Alignment clauses
 Priority: High Difficulty: Medium
 Class: Binding Interpretation Status: Amendment 200Y 05-02-13
 13.9(14) 13.3(56) 13.3(50) 13.3(43) 13.3(42) 13.3(32)
 13.3(31) 13.3(30) 13.3(28) 13.3(25)

AI95-00085-01/09 2005-01-25 -- Append_File, Reset, and positioning for
 Stream_IO
 Priority: High Difficulty: Hard
 Class: Confirmation Status: Amendment 200Y 02-07-09
 A.12.1(28.1) A.8.2(16)

AI95-00100-01/05 2004-04-22 -- Truncation required for static expressions
 if Machine_Rounds is false
 Priority: Low Difficulty: Medium
 Class: Binding Interpretation Status: Amendment 200Y 04-07-02
 3.5.9(8)

AI95-00133-01/06 2005-08-09 -- Controlling bit ordering
 Priority: Medium Difficulty: Medium
 Class: Binding Interpretation Status: Amendment 200Y 04-09-27
 13.5.3(8) 13.5.2(4) 13.5.2(3) 13.5.2(2) 13.5.1(20)
 13.5.1(17) 13.5.1(13) 13.5.1(10) 13.3(8)

AI95-00147-01/12 2002-11-23 -- Optimization of controlled types
 Priority: High Difficulty: Hard
 Class: Binding Interpretation Status: Amendment 200Y 02-10-23
 7.6(21)

AI95-00158-01/06 2005-03-07 -- Primitives of a class-wide generic actual
 type
 Priority: Medium Difficulty: Hard
 Class: Binding Interpretation Status: Amendment 200Y 04-12-09
 12.5.1(23)

AI95-00161-01/13 2005-12-01 -- Default-initialized objects
 Priority: Medium Difficulty: Medium
 Class: Binding Interpretation Status: Amendment 200Y 02-07-10
 G.1.1(4) C.4(4) B.3.1(5) A.4.7(20) A.4.7(4) A.4.5(4)
 A.4.2(20) A.4.2(4) 13.13.1(3) 13.11(6) 13.7(34) 10.2.1(11)
 10.2.1(9) 10.2.1(4) 7.6(7) 7.6(5)

AI95-00162-01/09 2005-08-21 -- Anonymous access types and task
 termination/controlled type finalization
 Priority: Medium Difficulty: Hard
 Class: Binding Interpretation Status: Amendment 200Y 04-12-03
 7.6.1(13.1) 7.6.1(13) 7.6.1(3) 6.5(18) 3.10.2(13)

3.10.2(7) 3.10.2(3)

AI95-00167-01/04 2003-05-03 -- Scalar unchecked conversion can be used with 'Valid to prevent erroneousess
Priority: Low Difficulty: Hard
Class: Binding Interpretation Status: Amendment 200Y 03-02-19
13.9.1(12)

AI95-00185-01/05 2005-12-05 -- Branch cuts of inverse trigonometric and hyperbolic functions
Priority: Medium Difficulty: Hard
Class: Binding Interpretation Status: Amendment 200Y 02-05-09
G.1.2(20) G.1.2(17) G.1.2(16) G.1.2(15)

AI95-00188-02/04 2005-12-05 -- Setting a task base priority is immediate
Priority: Medium Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 04-12-02
D.5(12) D.5(10) D.4(15)

AI95-00195-01/17 2005-08-08 -- Streams
Priority: High Difficulty: Hard
Class: Binding Interpretation Status: Amendment 200Y 02-10-23
13.13.2(36.1) 13.13.2(36) 13.13.2(35) 13.13.2(27)
13.13.2(9) 8.3(23)

AI95-00196-01/04 2004-11-15 -- Assignment and tag-indeterminate calls with controlling results
Priority: Low Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 02-10-23
3.9.2(18) 3.9.2(17)

AI95-00200-01/04 2005-11-15 -- Generic formal subprograms as dispatching operations
Priority: Low Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 04-03-24
3.2.3(7)

AI95-00204-01/06 2004-11-08 -- Language interfacing support is optional
Priority: High Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 04-07-02
B.2(12) B.2(11) B.2(10)

AI95-00209-01/04 2004-05-21 -- pragma Reviewable; can objects become uninitialized?
Priority: Medium Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 04-03-24
H.3.2(9) H.3.1(8)

AI95-00212-01/04 2004-09-16 -- Restrictions on configuration pragmas
Priority: Low Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 02-10-23
10.1.5(9)

AI95-00214-01/04 2004-11-08 -- Distinct Names for Compilation Units (again)
Priority: High Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 04-07-02
10.1.4(7)

AI95-00216-01/17 2005-09-28 -- Unchecked unions -- variant records with no run-time discriminant
Priority: Medium Difficulty: Hard
Class: Amendment Status: Amendment 200Y 03-02-17
B.3.3(1) B.3(74) B.3(60.2)

AI95-00217-06/17 2005-10-11 -- Limited With Clauses
 Priority: High Difficulty: Hard
 Class: Amendment Status: Amendment 200Y 04-01-09
 10.2.1(25) 10.2(6) 10.1.6(2) 10.1.4(6) 10.1.4(3)
 10.1.2(9) 10.1.2(8) 10.1.2(6) 10.1.2(4) 10.1.1(26) 10.1.1(15)
 10.1.1(12) 8.5.3(3) 8.4(8) 8.4(7) 8.4(5) 8.3(20) 3.10.1(10)

AI95-00218-03/09 2005-05-27 -- Accidental overloading when overriding
 Priority: Medium Difficulty: Medium
 Class: Amendment Status: Amendment 200Y 03-10-21
 12.3(2) 10.1.3(3) 8.5.4(2) 8.3.1(1) 6.1(30) 6.3(2)
 6.1(3) 6.1(2)

AI95-00220-01/03 2002-11-27 -- Subprograms withing private compilation
 units
 Priority: High Difficulty: Easy
 Class: Binding Interpretation Status: Amendment 200Y 02-10-24
 10.1.2(8)

AI95-00221-01/04 2005-08-09 -- Default_Bit_Order is static
 Priority: Medium Difficulty: Easy
 Class: Binding Interpretation Status: Amendment 200Y 02-05-09
 13.7(35) 13.7(15)

AI95-00223-01/03 2001-09-07 -- Line terminators are skipped by Get.
 Priority: Low Difficulty: Easy
 Class: Binding Interpretation Status: Amendment 200Y 02-05-09
 A.10.6(5)

AI95-00224-01/11 2005-06-10 -- pragma Unsuppress
 Priority: Medium Difficulty: Medium
 Class: Amendment Status: Amendment 200Y 03-02-17
 J.10(1) 11.5(32) 11.5(30) 11.5(29) 11.5(27) 11.5(8)
 11.5(7) 11.5(6) 11.5(5) 11.5(4) 11.5(3) 11.5(1)

AI95-00225-01/04 2002-06-07 -- Aliased current instance for limited types
 Priority: Medium Difficulty: Medium
 Class: Binding Interpretation Status: Amendment 200Y 02-07-10
 3.10(9)

AI95-00226-01/03 2004-11-30 -- Cyclic Elaboration Dependences
 Priority: Low Difficulty: Medium
 Class: Binding Interpretation Status: Amendment 200Y 04-11-30
 E.1(10)

AI95-00227-01/05 2001-09-11 -- Behavior of Ada.Streams.Read when at the
 end of stream
 Priority: Medium Difficulty: Easy
 Class: Binding Interpretation Status: Amendment 200Y 02-01-17
 13.13.1(10) 13.13.1(8)

AI95-00228-01/07 2005-09-20 -- Premature use of "shall be overridden"
 subprograms
 Priority: Low Difficulty: Medium
 Class: Binding Interpretation Status: Amendment 200Y 03-02-20
 8.5.4(5)

AI95-00229-01/07 2004-11-24 -- Accessibility rules and generics
 Priority: Medium Difficulty: Medium
 Class: Binding Interpretation Status: Amendment 200Y 02-07-10
 3.10.2(32)

AI95-00230-01/21 2006-02-02 -- Generalized use of anonymous access types

Class: Binding Interpretation Status: Amendment 200Y 02-10-23
10.1.3(8)

AI95-00246-01/06 2004-12-29 -- View conversions between arrays of a
by-reference type
Priority: Medium Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 02-07-10
4.6(24) 4.6(12.1) 4.6(12) 4.6(9)

AI95-00247-01/03 2005-04-04 -- Alignment of composite types
Priority: Medium Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 02-07-10
13.3(37) 13.3(26)

AI95-00248-01/17 2006-02-03 -- Directory Operations
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 02-07-12
A.16(1) A.8.2(22)

AI95-00249-01/12 2005-10-01 -- Ravenscar profile for high-integrity
systems
Priority: High Difficulty: Medium
Class: Amendment Status: Amendment 200Y 02-10-23
D.13.1(1) D.13(1)

AI95-00251-01/24 2005-12-02 -- Abstract Interfaces to provide multiple
inheritance
Priority: High Difficulty: Hard
Class: Amendment Status: Amendment 200Y 04-03-29
13.14(7) 13.13.2(36) 13.13.2(27) 13.13.2(9) 13.1(13)
12.5.5(1) 12.5.1(5) 12.5.1(3) 12.5(3) 8.3(12) 7.3(3) 4.6(24)
4.6(23) 4.6(21) 4.6(20) 4.6(19) 4.6(18) 4.6(17) 4.6(16)
4.6(15) 4.6(14) 4.6(13) 4.6(12.1) 4.6(12) 4.6(11) 4.6(10)
4.6(9) 4.6(8) 4.5.2(3) 3.9.4(1) 3.9.3(5) 3.9.3(4) 3.7(8)
3.7(1) 3.4.1(10) 3.4.1(2) 3.4(35) 3.4(23) 3.4(8) 3.4(3) 3.4(2)
3.2.1(4) 3.2(4)

AI95-00252-01/10 2005-02-05 -- Object.Operation notation
Priority: High Difficulty: Hard
Class: Amendment Status: Amendment 200Y 03-10-23
6.3.1(10) 4.1.3(17) 4.1.3(13) 4.1.3(9)

AI95-00253-01/04 2005-08-17 -- The legality rules for pragmas
Attach_Handler and Interrupt_Handler are similar
Priority: Low Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 02-05-09
C.3.1(8)

AI95-00254-01/14 2005-07-12 -- Anonymous access to subprogram types
Priority: Low Difficulty: Hard
Class: Amendment Status: Amendment 200Y 04-01-13
8.6(25) 8.5.1(4) 8.5.1(3) 6.3.1(13) 6.1(27) 6.1(24)
4.9.1(2) 3.10.2(37) 3.10.2(32) 3.10.2(19) 3.10.2(13) 3.10(17)
3.10(12) 3.10(6) 3.7(9)

AI95-00255-01/03 2002-10-25 -- Object renaming of subcomponents of
generic in out objects
Priority: Low Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 02-10-25
12.4(9)

AI95-00256-01/10 2005-10-07 -- Various wording changes to the standard
Priority: Low Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 03-02-20

G.2.2(3) D.4(15) D.3(15) D.2.2(17) A.12.1(30) 13.11.1(3)
10.2(9) 7.6.1(16) 7.6.1(12) 7.4(9)

AI95-00257-01/05 2005-08-20 -- Restrictions for implementation-defined entities

Priority: Low Difficulty: Easy
Class: Amendment Status: Amendment 200Y 02-07-10
13.12.1(1)

AI95-00258-01/03 2001-09-11 -- Behavior of Interfaces.C.To_C when the result is null

Priority: Medium Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 02-05-09
B.3(50)

AI95-00259-01/05 2003-05-02 -- Can accesses to volatile objects be combined?

Priority: Medium Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 03-02-20
C.6(21)

AI95-00260-02/09 2006-02-01 -- Abstract formal subprograms and dispatching constructors

Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-12-01
12.6(16) 12.6(10) 12.6(8) 12.6(4) 12.6(2) 3.9.3(11)
3.9.3(3) 3.9.2(22) 3.9.2(2) 3.9.2(1) 3.9(30) 3.9(26) 3.9(25)
3.9(18) 3.9(12) 3.9(9) 3.9(7) 3.9(6)

AI95-00262-01/09 2005-07-11 -- Access to private units in the private part

Priority: Medium Difficulty: Hard
Class: Amendment Status: Amendment 200Y 02-07-11
10.1.2(8) 10.1.2(4)

AI95-00263-01/03 2002-11-27 -- Scalar formal derived types are never static

Priority: Medium Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 02-10-25
4.9(26)

AI95-00265-01/09 2005-10-08 -- Partition Elaboration Policy for High-Integrity Systems

Priority: High Difficulty: Medium
Class: Amendment Status: Amendment 200Y 03-02-18
H.6(1)

AI95-00266-02/12 2005-10-01 -- Task termination procedure

Priority: High Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-06-25
C.7.3(1) C.7(1) C.7(0)

AI95-00267-01/06 2005-10-13 -- Fast float-to-integer conversions

Priority: Medium Difficulty: Easy
Class: Amendment Status: Amendment 200Y 02-07-10
A.5.3(41)

AI95-00268-01/04 2005-05-16 -- Rounding of real static expressions

Priority: Medium Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 02-05-09
4.9(38)

AI95-00269-01/08 2005-07-07 -- Generic formal objects can be static in the instance

0.3(34) 0.3(32)

AI95-00286-01/11 2005-12-05 -- Assert pragma
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-06-28
11.4.2(1)

AI95-00287-01/13 2005-12-12 -- Limited aggregates allowed
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-06-28
13.4(6) 12.4(8) 9.4(23) 9.1(21) 7.5(15) 7.5(14) 7.5(13)
7.5(12) 7.5(11) 7.5(10) 7.5(9) 7.5(8) 7.5(2) 7.5(1) 7.3.1(12)
5.2(5) 5.2(4) 4.8(5) 4.3.3(24) 4.3.3(7) 4.3.3(5) 4.3.3(3)
4.3.2(4) 4.3.1(29) 4.3.1(27) 4.3.1(20) 4.3.1(17) 4.3.1(16)
4.3.1(8) 4.3.1(4) 4.3(3) 3.8(25) 3.8(8) 3.6.2(16) 3.3.1(5)

AI95-00291-02/06 2005-10-10 -- By-reference types and the recommended
level of support for representation item
Priority: Medium Difficulty: Hard
Class: Binding Interpretation Status: Amendment 200Y 05-02-13
13.3(56) 13.3(42) 13.3(35) 13.3(34) 13.3(32) 13.3(28)
13.3(25) 13.3(24) 13.3(23) 13.3(22) 13.3(18) 13.2(6) 13.1(24)
13.1(21) 13.1(18.1) 13.1(7)

AI95-00296-01/12 2005-12-05 -- Vector and matrix operations
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-01-13
G.3.2(1) G.3.1(1) G.3(1) G(6) G(5)

AI95-00297-01/15 2005-12-05 -- Timing events
Priority: High Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-06-24
D.15(1) D.13.1(1) D.7(10)

AI95-00298-01/06 2005-12-05 -- Non-Preemptive Dispatching
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 03-07-02
D.2.4(1)

AI95-00301-01/15 2005-09-20 -- Operations on language-defined string
types
Priority: Medium Difficulty: Easy
Class: Amendment Status: Amendment 200Y 04-01-13
A.11(3) A.11(2) A.10.12(1) A.10.7(17) A.10.7(13)
A.10.1(48) A.4.7(44) A.4.7(40) A.4.5(82) A.4.5(79) A.4.5(41)
A.4.5(40) A.4.5(38) A.4.5(22) A.4.5(11) A.4.4(101) A.4.4(92)
A.4.4(46) A.4.4(45) A.4.4(43) A.4.4(28) A.4.4(12) A.4.3(60)
A.4.3(58) A.4.3(56) A.4.3(11) A.4.3(10) A.4.3(8)

AI95-00302-03/18 2006-03-29 -- Container library
Priority: Medium Difficulty: Hard
Class: Amendment Status: Amendment 200Y 04-12-31
A.18.16(0) A.18.15(0) A.18.14(0) A.18.13(0) A.18.12(0)
A.18.11(0) A.18.10(0) A.18.9(0) A.18.8(0) A.18.7(0) A.18.6(0)
A.18.5(0) A.18.4(0) A.18.3(0) A.18.2(0) A.18.1(0) A.18(0)
A.4.9(0) A.4.7(29) A.4.7(1)

AI95-00303-01/03 2004-12-02 -- Removal of library-level requirement for
interrupt handler objects
Priority: Low Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 04-12-02
C.3.1(8)

AI95-00305-01/14 2005-09-20 -- New pragma and additional restriction

B.1(49) B.1(38)

AI95-00321-01/06 2005-10-01 -- Definition of dispatching policies
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 03-07-02
D.5(15) D.2.3(1) D.2.2(21) D.2.2(20) D.2.2(19) D.2.2(18)
D.2.2(17) D.2.2(16) D.2.2(15) D.2.2(14) D.2.2(13) D.2.2(12)
D.2.2(11) D.2.2(10) D.2.2(9) D.2.2(8) D.2.2(7) D.2.2(5) D.2.2(3)
D.2.2(0) D.2.1(16) D.2.1(10) D.2.1(9) D.2.1(8) D.2.1(7) D.2.1(6)
D.2.1(5) D.2.1(4) D.2.1(2) D.2.1(1) D.2(1)

AI95-00326-01/12 2006-02-01 -- Incomplete types
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-01-09
J.11(1) 13.1(11) 10.1.1(12) 3.10.1(11) 3.10.1(10)
3.10.1(9) 3.10.1(8) 3.10.1(7) 3.10.1(5) 3.10.1(4) 3.10.1(2)
3.9(30) 3.7(1) 3.2.1(8) 3.2(5) 3.2(4)

AI95-00327-01/13 2006-02-08 -- Dynamic ceiling priorities
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-06-24
D.7(9) D.5.2(1) D.5(11) D.5(1) D.3(13) D.3(11) D.3(10)
D.3(9) D.3(8) D.3(6)

AI95-00328-01/03 2003-12-03 -- Preinstantiations of Complex_IO
Priority: Low Difficulty: Easy
Class: Amendment Status: Amendment 200Y 03-07-15
G.1.3(10)

AI95-00329-01/06 2004-11-04 -- pragma No_Return -- procedures that never
return
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-03-24
11.4.1(4) 6.5.1(1)

AI95-00330-01/02 2004-12-03 -- Generic actual parameters are always value
conversions
Priority: Low Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 04-12-03
4.6(5)

AI95-00331-01/02 2004-11-30 -- 10.1.1(19) doesn't handle multiple
nesting?
Priority: Low Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 04-11-30
10.1.1(19)

AI95-00332-01/04 2004-12-02 -- Resolution of qualified expressions and
object renamings
Priority: Low Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 04-12-02
8.6(27)

AI95-00333-01/07 2005-10-05 -- Other Locking_Policies can be used with
FIFO_Within_Priorities
Priority: Low Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 04-09-27
D.2.5(1) D.2.4(1) D.2.2(13) D.2.2(5) D.2.2(4)

AI95-00334-01/03 2004-11-08 -- Is overriding of abstract equality
required?
Priority: Low Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 04-09-23
3.9.3(5) 3.9.3(4)

AI95-00335-01/05 2005-11-23 -- Stream attributes may be dispatching subprograms
Priority: Low Difficulty: Medium
Class: Binding Interpretation Status: Amendment 200Y 04-07-02
3.9.2(1)

AI95-00337-01/03 2005-02-28 -- Applicability of C interfacing advice to private types
Priority: Low Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 04-12-02
B.3(71)

AI95-00340-01/04 2004-05-29 -- Mod attribute
Priority: Medium Difficulty: Easy
Class: Amendment Status: Amendment 200Y 04-01-13
3.5.4(16)

AI95-00341-01/02 2003-11-08 -- Primitive subprograms are frozen with a tagged type
Priority: Low Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 04-07-02
13.14(15)

AI95-00343-01/01 2003-08-04 -- C_Pass_By_Copy convention is required
Priority: Low Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 04-12-02
B.3(69) B.3(68.1)

AI95-00344-01/12 2005-08-08 -- Allow nested type extensions
Priority: Medium Difficulty: Hard
Class: Amendment Status: Amendment 200Y 04-07-01
13.13.2(34) 13.13.2(31) 6.5(8) 4.8(7) 4.8(5) 3.9.1(7)
3.9.1(4) 3.9.1(3) 3.9(25) 3.9(12) 3.9(7) 3.9(4)

AI95-00345-01/13 2005-11-29 -- Protected and task interfaces
Priority: Medium Difficulty: Hard
Class: Amendment Status: Amendment 200Y 04-07-02
J.9(3) 10.2.1(11) 10.2.1(11) 9.7.4(6) 9.7.4(4) 9.7.3(1)
9.7.2(4) 9.7.2(3) 9.7.2(1) 9.5(7) 9.4(11) 9.4(10) 9.4(2)
9.1(9.1) 9.1(8) 9.1(2) 8.3(18) 6.4(10) 6.3.1(24) 3.9.4(1)
3.9.3(2) 3.9.3(1) 3.9.2(20) 3.9.1(3) 3.9.1(1) 3.9(2) 3.4(35)
3.2(13) 3.2(12)

AI95-00347-01/04 2005-08-08 -- Title of Annex H
Priority: Medium Difficulty: Easy
Class: Amendment Status: Amendment 200Y 03-10-23
H.4(2) H.4(0) H(1) H(0) 13.12(10) 1.1.2(13)

AI95-00348-01/08 2005-05-23 -- Null procedures
Priority: Medium Difficulty: Easy
Class: Amendment Status: Amendment 200Y 04-04-16
12.6(16) 12.6(10) 12.6(4) 12.6(3) 8.3.1(1) 7.6(9)
7.6(8) 7.6(6) 6.7(1) 6.1(31) 6.1(30) 6.1(20) 6.1(4) 6.1(3)
3.9.3(11) 3.9.3(3) 3.9.3(1) 3.1(3)

AI95-00351-01/10 2005-12-05 -- Time operations
Priority: Medium Difficulty: Easy
Class: Amendment Status: Amendment 200Y 04-03-26
9.6.1(1) 9.6(24) 9.6(11) 1.2(5)

AI95-00354-01/11 2005-12-05 -- Group execution-time budgets
Priority: Low Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-06-25

D.14.2(1)

AI95-00355-01/10 2005-12-02 -- Priority Specific Dispatching including Round Robin
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-09-27
D.9(14) D.4(7) D.2.5(1) D.2.4(1) D.2.3(1) D.2.2(18)
D.2.2(17) D.2.2(6) D.2.2(4) D.2.2(3) D.2.2(2) D.2.2(1) D.2.2(0)
D.2.1(1)

AI95-00357-01/13 2005-12-02 -- Support for Deadlines and Earliest Deadline First Scheduling
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-12-02
D.11(6) D.11(5) D.11(4) D.2.6(1) D.1(20)

AI95-00360-01/07 2005-03-17 -- Types that need finalization
Priority: Medium Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 04-03-24
D.7(4) A.12.1(27) A.10.1(85) A.8.4(19) A.8.1(16)
A.5.2(27) A.5.2(15) A.4.5(72) 7.6(9)

AI95-00361-01/06 2006-02-08 -- Raise with message
Priority: Medium Difficulty: Easy
Class: Amendment Status: Amendment 200Y 04-01-13
11.4.1(10) 11.3(4) 11.3(3) 11.3(2)

AI95-00362-01/07 2005-11-15 -- Some predefined packages should be recategorized
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-06-29
D.11(3) D.10(3) D.5(3) C.7.1(2) A.4.7(46) A.4.6(3)
A.4.2(3) A.3.2(2) 13.7.1(15) 13.7.1(2) 13.7(36) 13.7(3)
11.4.1(3) 11.4.1(2) 3.9(6)

AI95-00363-01/10 2006-01-12 -- Eliminating access subtype problems
Priority: High Difficulty: Hard
Class: Amendment Status: Amendment 200Y 04-06-30
8.5.1(5) 5.2(16) 4.8(6) 4.6(16) 4.6(12.1) 3.10.2(27)
3.10.2(26) 3.10(9) 3.7.1(7) 3.6(11) 3.3.1(9)

AI95-00364-01/06 2004-12-30 -- Fixed-point multiply/divide
Priority: Medium Difficulty: Hard
Class: Amendment Status: Amendment 200Y 04-06-29
4.5.5(20)

AI95-00366-01/12 2005-12-02 -- More liberal rules for Pure units
Priority: Medium Difficulty: Easy
Class: Amendment Status: Amendment 200Y 04-12-02
E.2.3(14) E.2.2(17) E.2.2(14) E.2.2(8) 13.13.2(36)
10.2.1(18) 10.2.1(17) 10.2.1(16) 4.8(5) 3.8(9) 3.2(6)

AI95-00368-01/05 2005-08-20 -- Restrictions for obsolescent features
Priority: Low Difficulty: Easy
Class: Amendment Status: Amendment 200Y 04-06-29
J(1) 13.12.1(1)

AI95-00370-01/06 2005-08-16 -- Environment variables
Priority: Medium Difficulty: Medium
Class: Amendment Status: Amendment 200Y 04-12-02
A.17(1)

AI95-00373-01/08 2005-10-12 -- Undefined discriminants caused by loose order of init requirements

13.9.2(12) 13.9.1(6) 13.9(11)

AI95-00427-01/05 2005-07-20 -- Default parameters and Calendar operations
Priority: High Difficulty: Easy
Class: Amendment Status: Amendment 200Y 05-05-05
9.6.1(1)

AI95-00428-01/02 2005-05-05 -- Input-output for bounded strings
Priority: High Difficulty: Easy
Class: Amendment Status: Amendment 200Y 05-05-05
A.11(3) A.10.11(1)

AI95-00430-01/01 2005-05-05 -- Conventions of inherited subprograms
Priority: High Difficulty: Easy
Class: Amendment Status: Amendment 200Y 05-05-05
3.9.2(10)

AI95-00431-01/01 2005-05-05 -- Conversions to remote access-to-subprogram
types
Priority: Medium Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 05-05-05
E.2.2(11)

AI95-00432-01/02 2005-10-05 -- Out of range values in Ada.Real_Time
Priority: Medium Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 05-05-05
D.8(26) D.8(24)

AI95-00433-01/05 2005-09-20 -- Examples in the Standard
Priority: High Difficulty: Easy
Class: Amendment Status: Amendment 200Y 05-05-18
12.7(11) 12.6(18) 12.5.5(1) 11.4.3(6) 11.4.3(2) 11.3(6)
10.1.2(8) 9.11(10) 9.11(9) 9.11(8) 9.11(7) 9.11(6) 9.11(3)
9.1(24) 8.3.1(1) 6.7(1) 6.5.1(1) 4.4(15) 4.3.3(43) 3.10.1(21)
3.10.1(20) 3.10.1(19) 3.10(22) 3.9.4(1) 3.7(37) 3.6(30)
3.3.2(10) 3.3.1(33) 3.3.1(31) 3.3.1(29) 3.3.1(27) 3.2.2(15)
2.8(29) 2.6(9) 2.5(5) 2.3(8) 1.1.4(9)

AI95-00434-01/03 2005-11-22 -- More presentation changes to the Standard
Priority: High Difficulty: Easy
Class: Presentation Status: Amendment 200Y 05-08-17
H.3.2(5) H.1(6) H.1(5) G.2.6(13) G.2.6(6) G.2.4(11)
G.1.3(28) G.1.2(41) G.1.2(2) G.1.1(56) G.1.1(26) F.3(18) F(5)
C.7.2(33) C.7.2(30) C.7.2(26) C.7.2(20) C.3.2(24) C.3.2(22)
C.3.1(23) C.3.1(16) C.3.1(11) C.3.1(7) C.3(28) C.3(26) C.3(23)
C.2(1) A.5.2(53) A.1(20) A.1(11) A(3) 12.1(8) 11.5(13) 7.1(6)
7.1(5)

AI95-00435-01/02 2005-11-22 -- Storage pools for access-to-subprogram
types
Priority: Low Difficulty: Easy
Class: Binding Interpretation Status: Amendment 200Y 05-08-18
13.11(12) 13.11(2)

AI95-00436-01/01 2005-09-16 -- Record representation clauses for limited
record types
Class: Binding Interpretation Status: Amendment 200Y 05-09-16
13.5.1(8)

AI95-00437-01/05 2006-04-19 -- Glossary updates for the Amendment
Priority: High Difficulty: Easy
Class: Presentation Status: Amendment 200Y 05-10-17
N(42) N(41) N(40) N(38) N(37) N(36) N(33) N(30)

N(29)	N(25)	N(24)	N(23)	N(21)	N(20)	N(19)	N(17)	N(15)
N(13)	N(12)	N(8)	N(6)	N(4)	N(3)	N(1)		

AI95-00438-01/02	2005-11-22	--	Stream attribute availability for limited language-defined types
Priority: Medium			Difficulty: Easy
Class: Binding Interpretation			Status: Amendment 200Y 05-10-21
11.4.1(16)	11.4.1(6)		11.4.1(2)

AI95-00440-01/01	2005-10-21	--	Index of language-defined entities
Priority: Medium			Difficulty: Easy
Class: Amendment			Status: Amendment 200Y 05-10-21
Q.5(1)	Q.4(1)	Q.3(1)	Q.2(1) Q.1(1) Q(1)

AI95-00441-01/02	2005-11-22	--	Passing a null stream access value to stream attributes
Priority: High			Difficulty: Easy
Class: Amendment			Status: Amendment 200Y 05-10-24
13.13.2(60)	13.13.2(33)	13.13.2(30)	13.13.2(23) 13.13.2(20)
13.13.2(15)	13.13.2(12)	13.13.2(7)	13.13.2(4) 13.3(85) 3.9(18)

AI95-00442-01/03	2006-02-24	--	Classes and categories of types
Priority: High			Difficulty: Medium
Class: Amendment			Status: Amendment 200Y 05-10-25
12.5.5(1)	12.5.4(1)	12.5.3(1)	12.5.2(1) 12.5.1(24)
12.5.1(17)	12.5.1(16)	12.5.1(1)	12.5(8) 12.5(7) 12.5(6) 12.5(1)
3.4(8)	3.4(1)	3.2(13)	3.2(11) 3.2(10) 3.2(2)

AI95-00443-01/01	2005-12-14	--	Synchronized private extensions
Class: Amendment			Status: Amendment 200Y 06-01-04
12.5.1(5)	12.5.1(3)	7.3(8)	7.3(6) 7.3(3) 3.9.4(1)

AI95-00444-01/02	2006-02-24	--	Streaming of untagged types
Class: Binding Interpretation			Status: Amendment 200Y 06-01-04
13.13.2(36)	13.13.2(25)	13.13.2(8.1)	13.1(15.1)

AI95-00445-01/02	2006-01-18	--	Dynamic ceilings and interrupt handlers
Class: Amendment			Status: Amendment 200Y 06-01-10
D.5.2(1)			

AI95-00446-01/01	2006-02-03	--	Raise_Exception for Null_Id
Priority: High			Difficulty: Easy
Class: Binding Interpretation			Status: Amendment 200Y 04-03-24
11.4.1(14)			